

Fig. 2

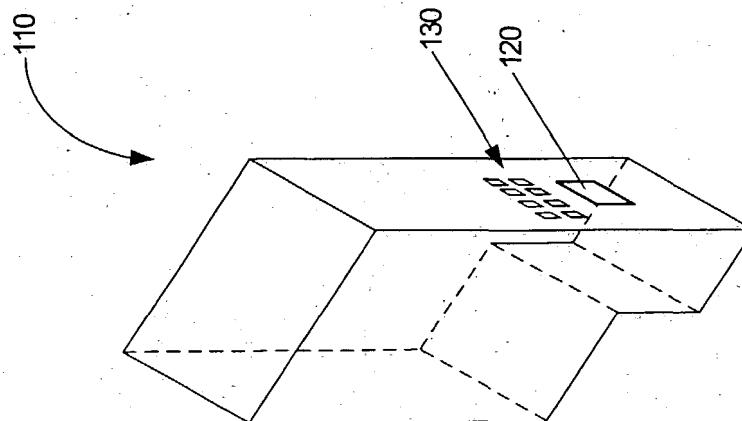


Fig. 1

300

OBJECT HEADER <u>304</u>		OBJECT DATA <u>308</u>	AS SPECIFIED IN OBJECT DATA LENGTH FIELD
OBJECT ID <u>312</u>	OBJECT DATA LENGTH <u>316</u>		
8 BITS	8 BITS		

Fig. 3

400

OBJECT HEADER <u>404</u>		OBJECT DATA <u>408</u>			
OBJECT ID = FIRMWARE PATCH ID <u>412</u>	OBJECT DATA LENGTH = N <u>416</u>	PATCH ID AND APPLICABILITY <u>420</u>	FIRMWARE VERSION LOWER BOUND <u>424</u>	FIRMWARE VERSION UPPER BOUND <u>428</u>	PATCH START ADDRESS <u>432</u>
					PATCH DATA <u>436</u>

Fig. 4

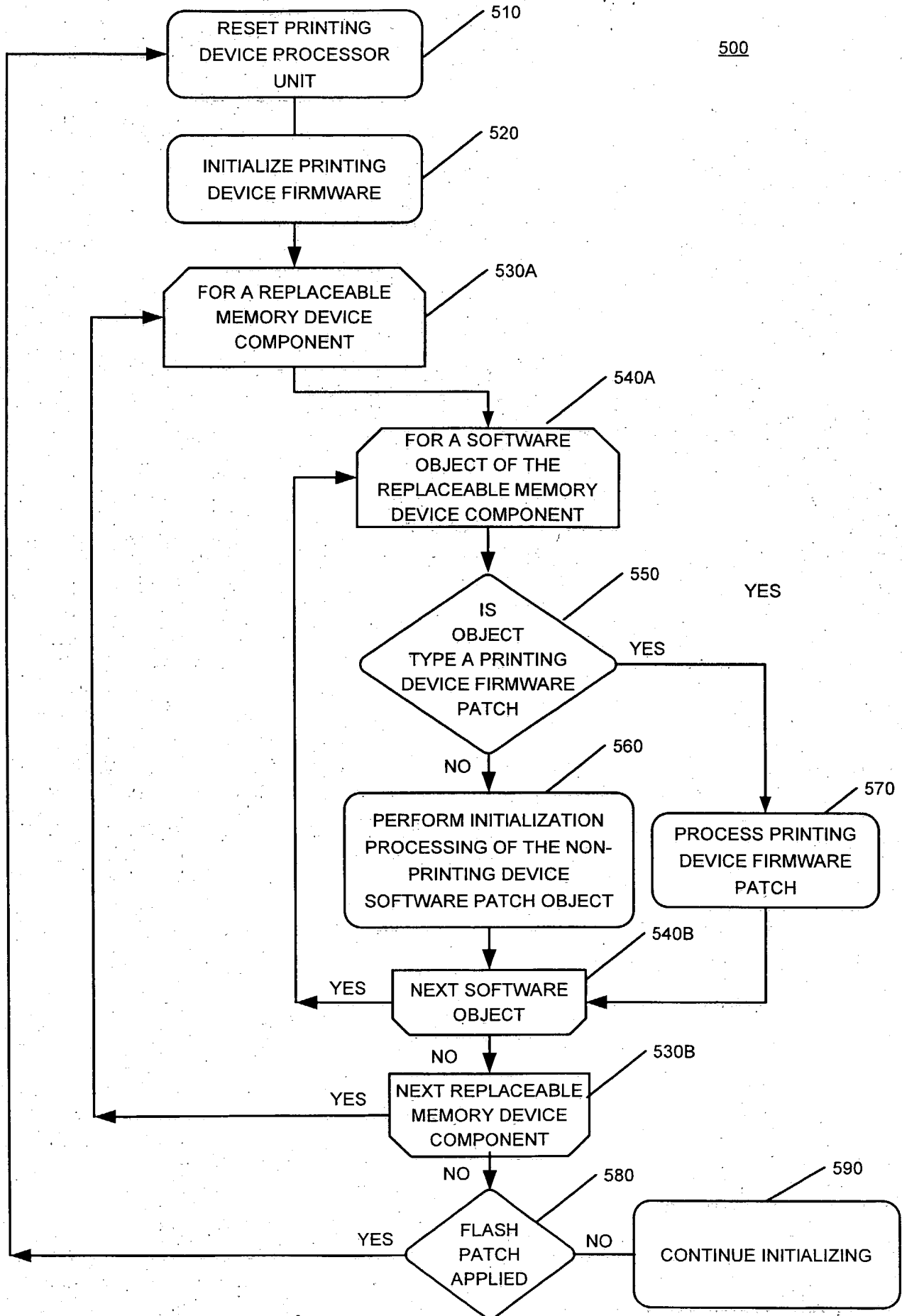


Fig. 5

600

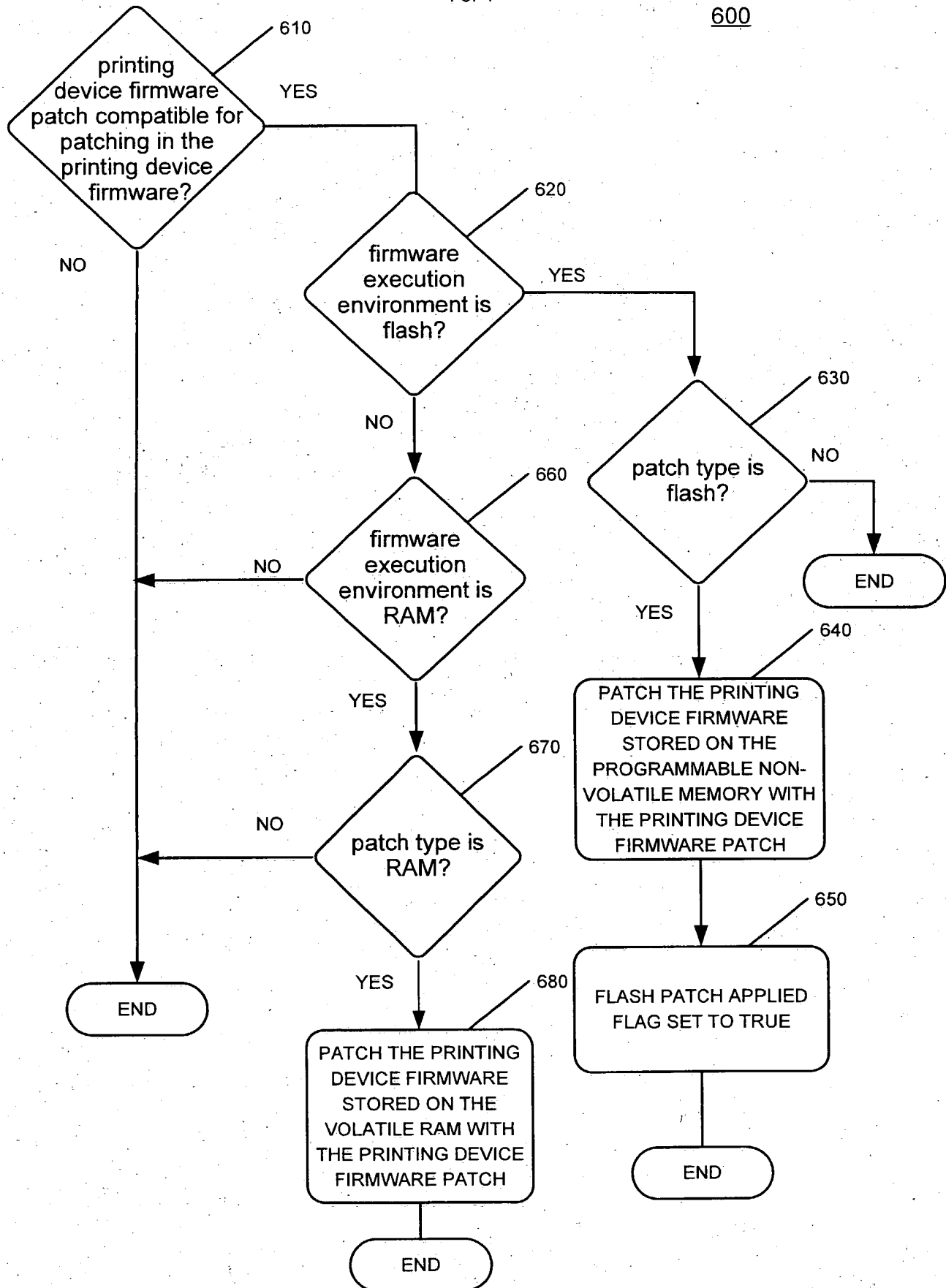


Fig. 6